

GOODGAME STUDIOS EXTENDS 'EMPIRE' BRAND WITH NEW MOBILE TITLE EMPIRE: AGE OF KNIGHTS

Hamburg, 3 September 2019 - Goodgame Studios is proud to announce the prerelease of their newest medieval fantasy strategy game EMPIRE: Age of Knights. The game extends Goodgame's hugely successful 'EMPIRE' brand which to date has attracted over 189 million players. EMPIRE: Age of Knights is now available for pre-registration on Android devices in preparation for global release.

In EMPIRE: Age of Knights, the player becomes a mighty knight, defending their realm against marauding orcs, while building the capabilities and prosperity of their castle. The player will have the option to unlock and explore new territories and strategically strike at enemies for reward and valour.

"We are excited to finally launch a brand new medieval EMPIRE game," says Simon Andrews, who heads the studio responsible for the game. "Age of Knights will complement our highly successful EMPIRE and EMPIRE: Four Kingdoms games giving our players new experiences to enjoy and explore. From a completely new art style to the very unique game features we believe Age of Knights offers a very fresh approach to this well established genre".

In EMPIRE: Age of Knights, the player can actively choose in which way he wants to play the game: cooperative and peaceful, focusing on building and trading, or competitive, focusing on fighting and growing their empire. Outside the castle, the player can discover exciting quests and challenges where he can fight off orc invaders or challenge his luck on treasure hunts.

Empire: Age of Knights is available in selected markets on Google Play and in the App Store. All other Android players have the option to pre-register on the Google Play Store.



ABOUT GOODGAME STUDIOS

Goodgame Studios is a leading developer and provider of gaming software, specialising in the free-to-play segment. Its focus is on mobile and browser games. The company provides its games in 26 languages and has over 390 million registered users worldwide. Empire: Four Kingdoms – the world’s all-time highest grossing app produced by a German company – is part of Goodgame Studios’ portfolio. The games developer was founded in Hamburg in 2009. Apart from the head office in Germany, the company has a subsidiary in Tokyo. Goodgame Studios exclusively distributes games it has produced itself, directly and through a global network of partners. For further information, please visit www.goodgamestudios.com.

ABOUT STILLFRONT

Stillfront is a global group of gaming studios and a market leader in the free-to-play online strategy games genre. Our diverse and exciting games portfolio has two common themes; loyal users and long lifecycle games. Organic growth and carefully selected and executed acquisitions embody our growth strategy and our 600 co-workers thrive in an organisation that engenders the spirit of entrepreneurship. Our main markets are the US, Germany, MENA, France and UK. We are headquartered in Stockholm, Sweden and the company is listed on Nasdaq First North Premier. For further information, please visit www.stillfront.com.

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